

## Character design | Fruzsina Huszar

This week was very challenging. Probably the most challenging this far. But I loved it. Throughout the week I really explored and went out of my comfort zone. I was never the best at drawing and for me to draw a character that looks decent is amazing. I'm usually doing something 3D but I was ready to do something different. Mainly because I want to explore and see where I have strengths. Also drawing can be improved by time therefore I just need to draw more.

I really pushed myself and re drew just one line at least 20 times to try and make it perfect. I also struggled with hands which then I got a help from the teacher who advised me to look into Egon Schiele to practice hands mainly because his hands drawings fit my style.

This week was also good to get back into photoshop since I haven't used it in a while. I forgot how much you can actually do in photoshop.

This week I have really learned that everything is possible if you want it enough and you don't give up.

As for my final design I am pretty happy with the front view I think it fits the song's vibe. The side view is kind of messed up in my opinion I should have left more time for it because it turned out a bit sloppy. But overall I think the design fits the songs vibe which is chill, summer, singer and road trip. At least that is the vibe I got from the song.



<https://fruzsinahuszar.myblog.arts.ac.uk/2021/10/02/hello-world/>

The song:

<https://www.youtube.com/watch?v=hfmXO-HQ5rU>